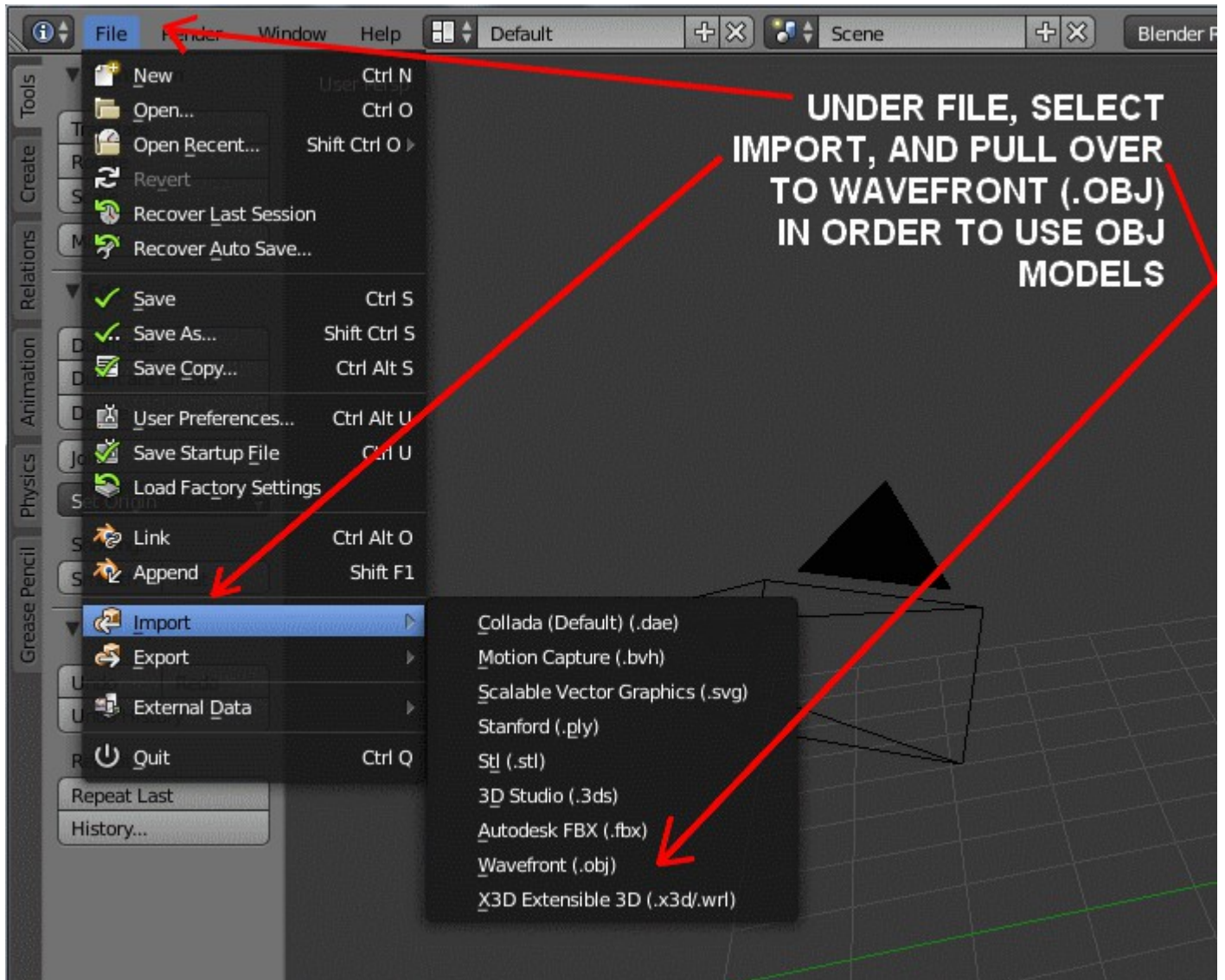
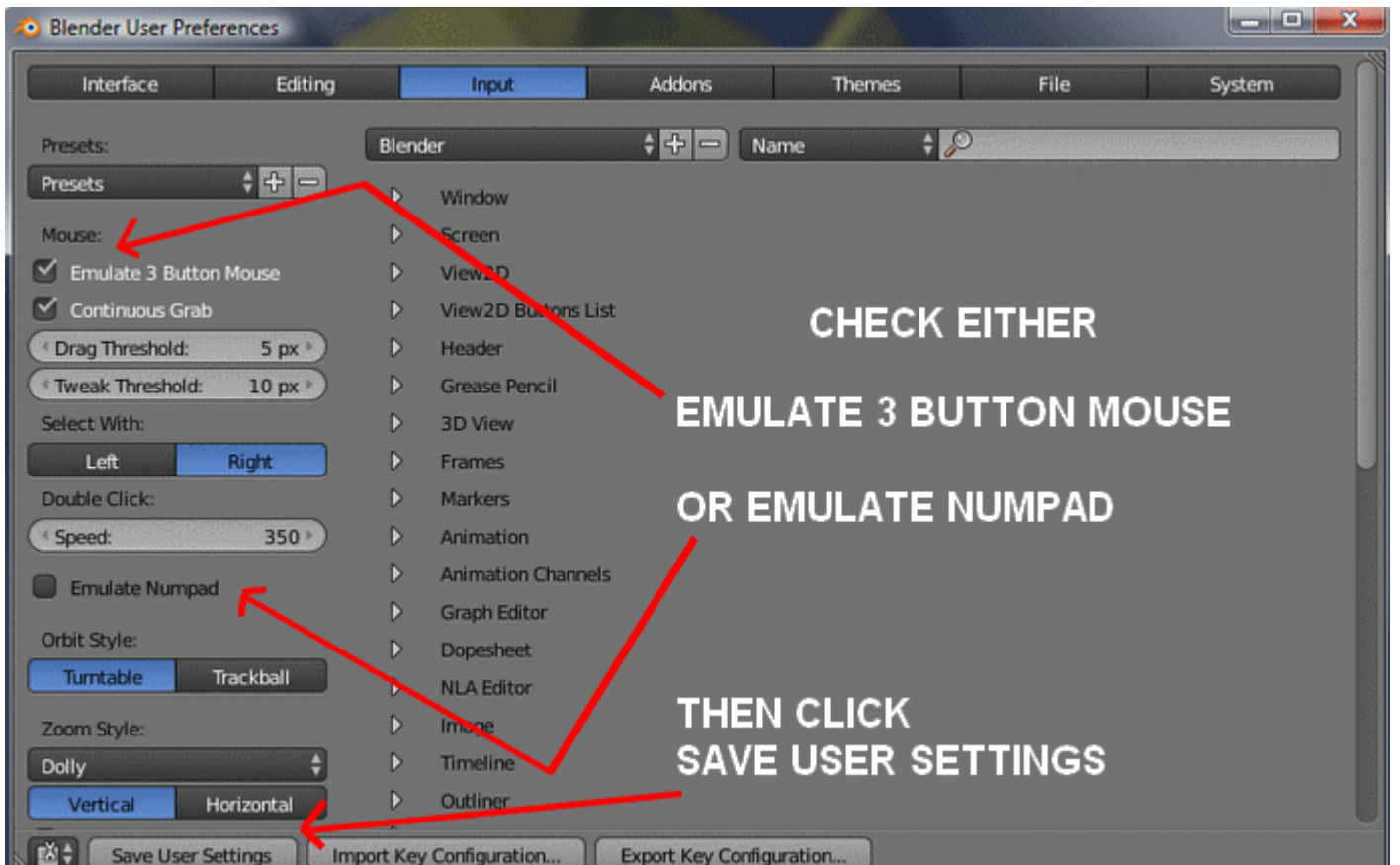
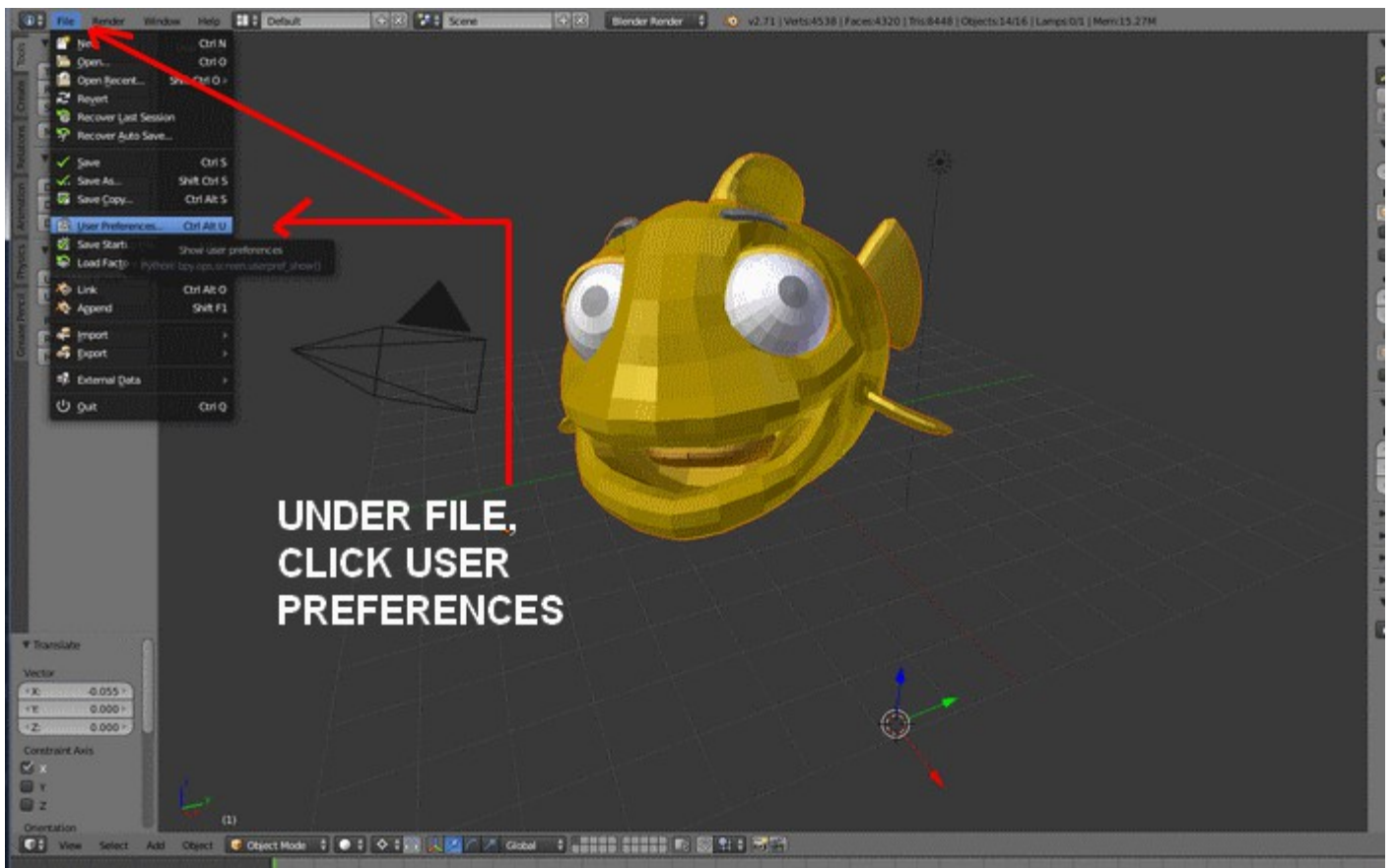


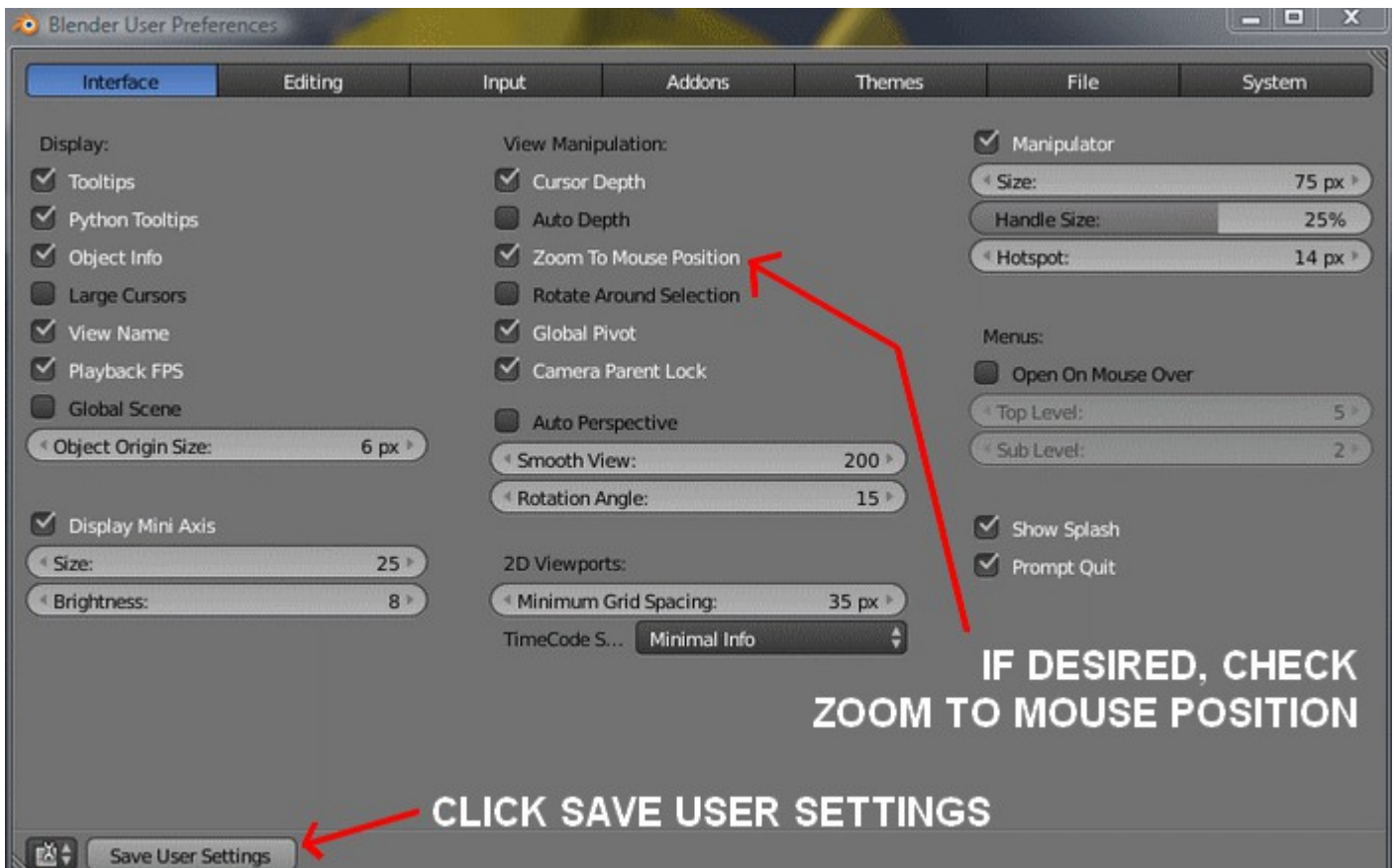
# GETTING STARTED WITH BLENDER 2.71

Since Blender requires either a three-button mouse or a thorough knowledge of keyboard shortcuts, below are screen caps of the steps that need to be taken in order to emulate either a three button mouse or keyboard num pad. Once the user settings are saved, exit Blender and re-open in order for the changes to take effect.

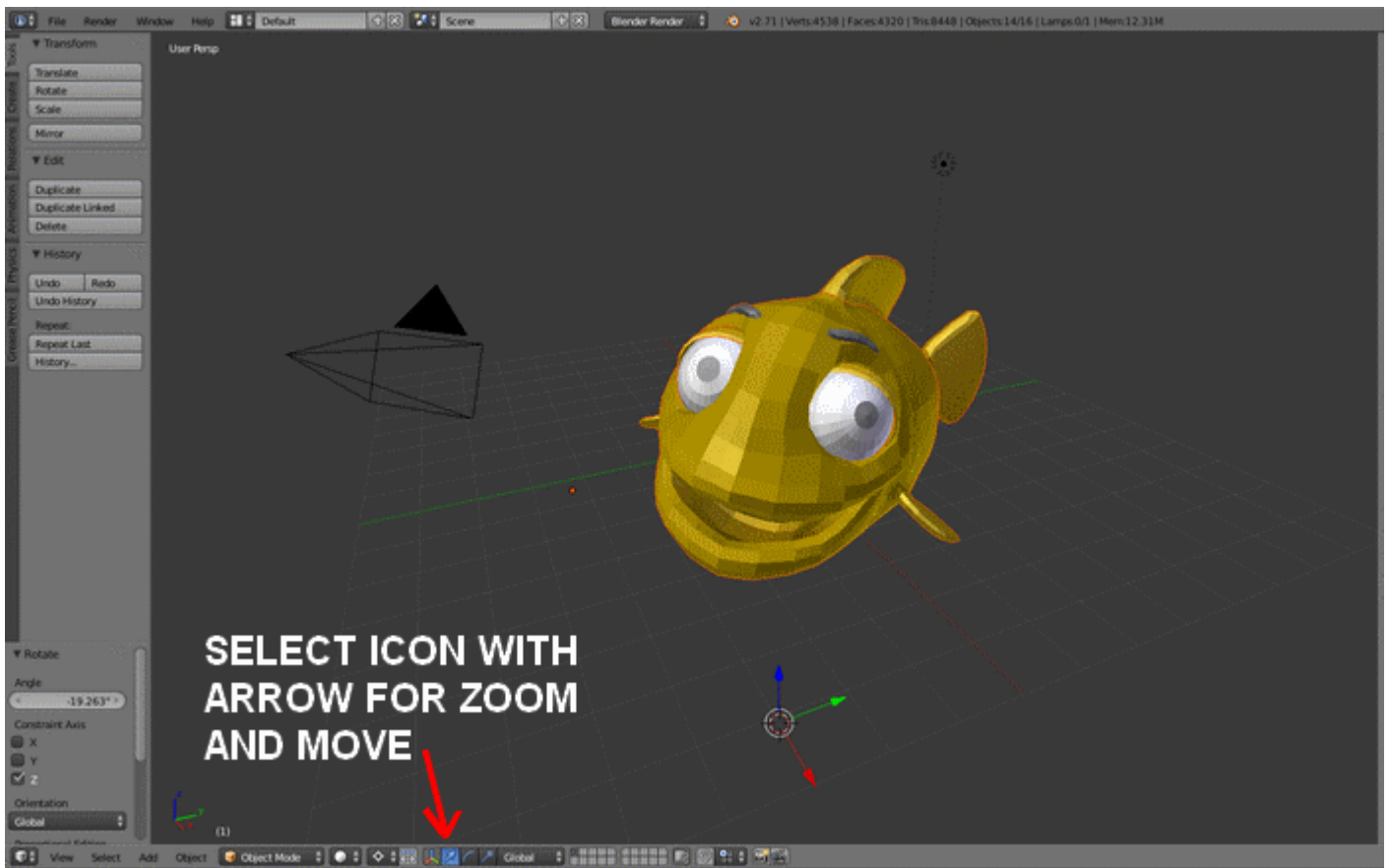
I'm using a [toon goldfish](#) for the demonstration. I gave it simple materials in Poser, exported it to an obj file, and as can be seen, the Poser materials are showing on the fish.



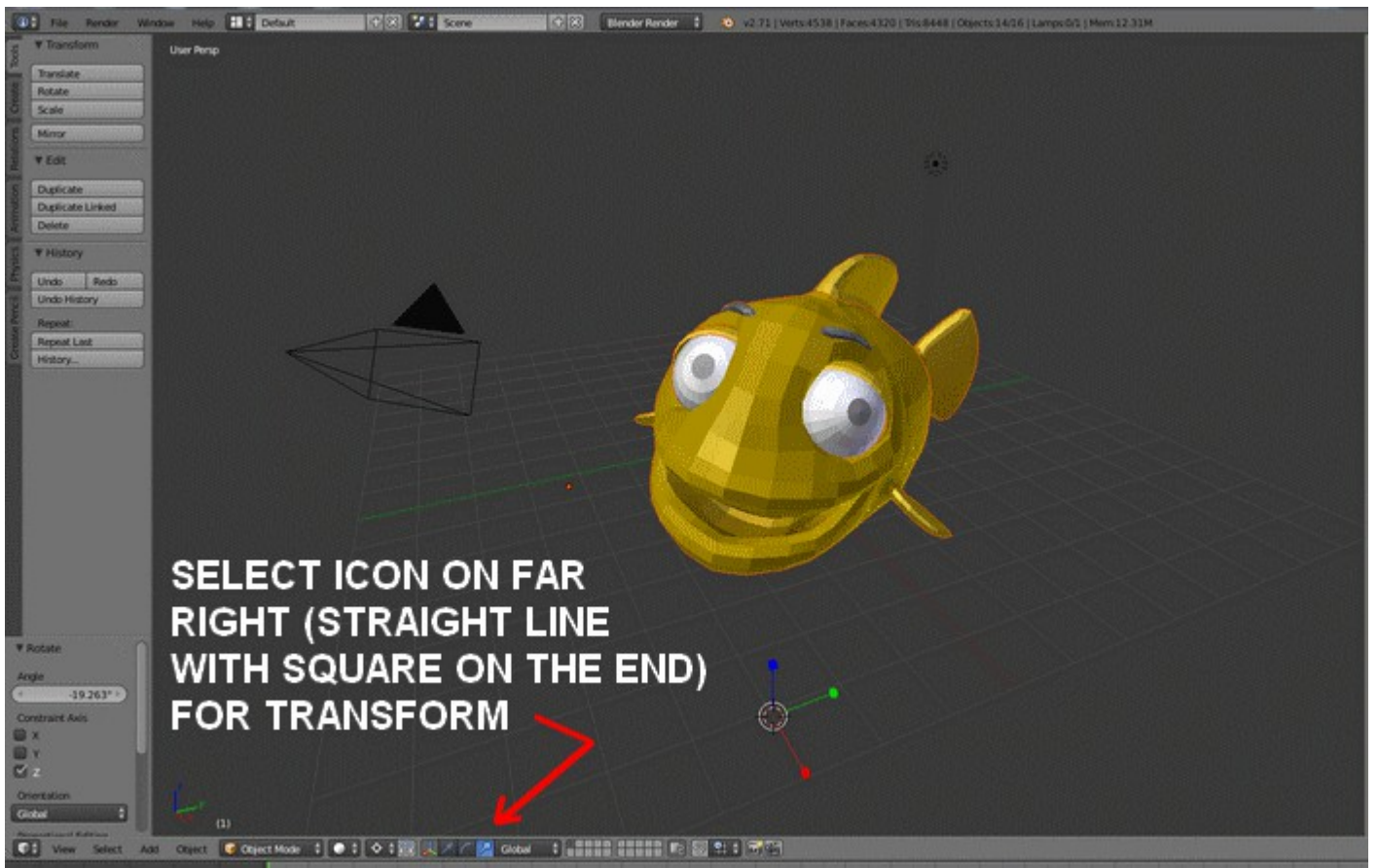
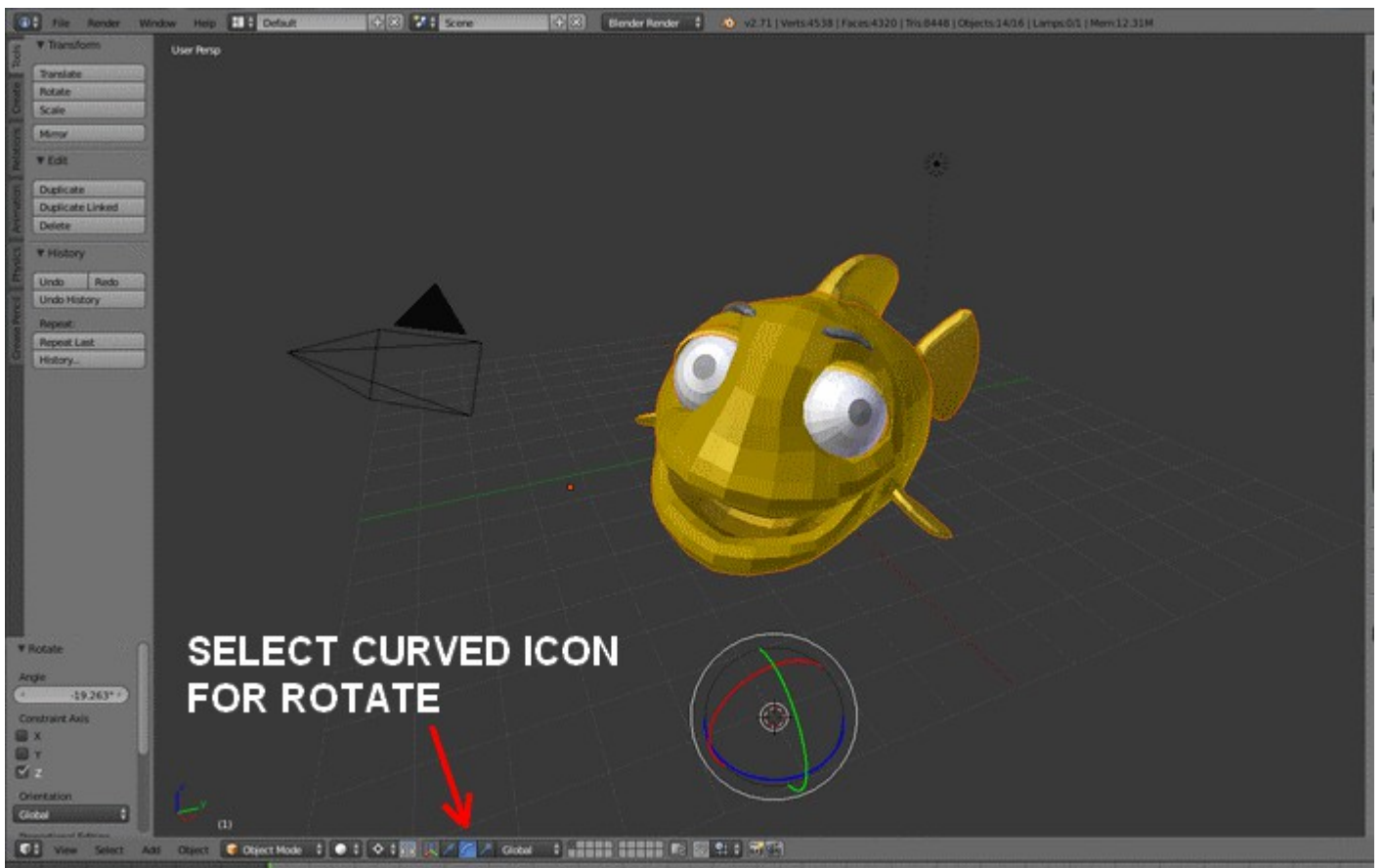




Exit Blender, and re-open for new settings to apply.







Happy 3D-ing :)