

GOOD SHEPHERD ROBE IN POSER CLOTH ROOM

PART 2

Demonstration using Dynamic Robe for M4

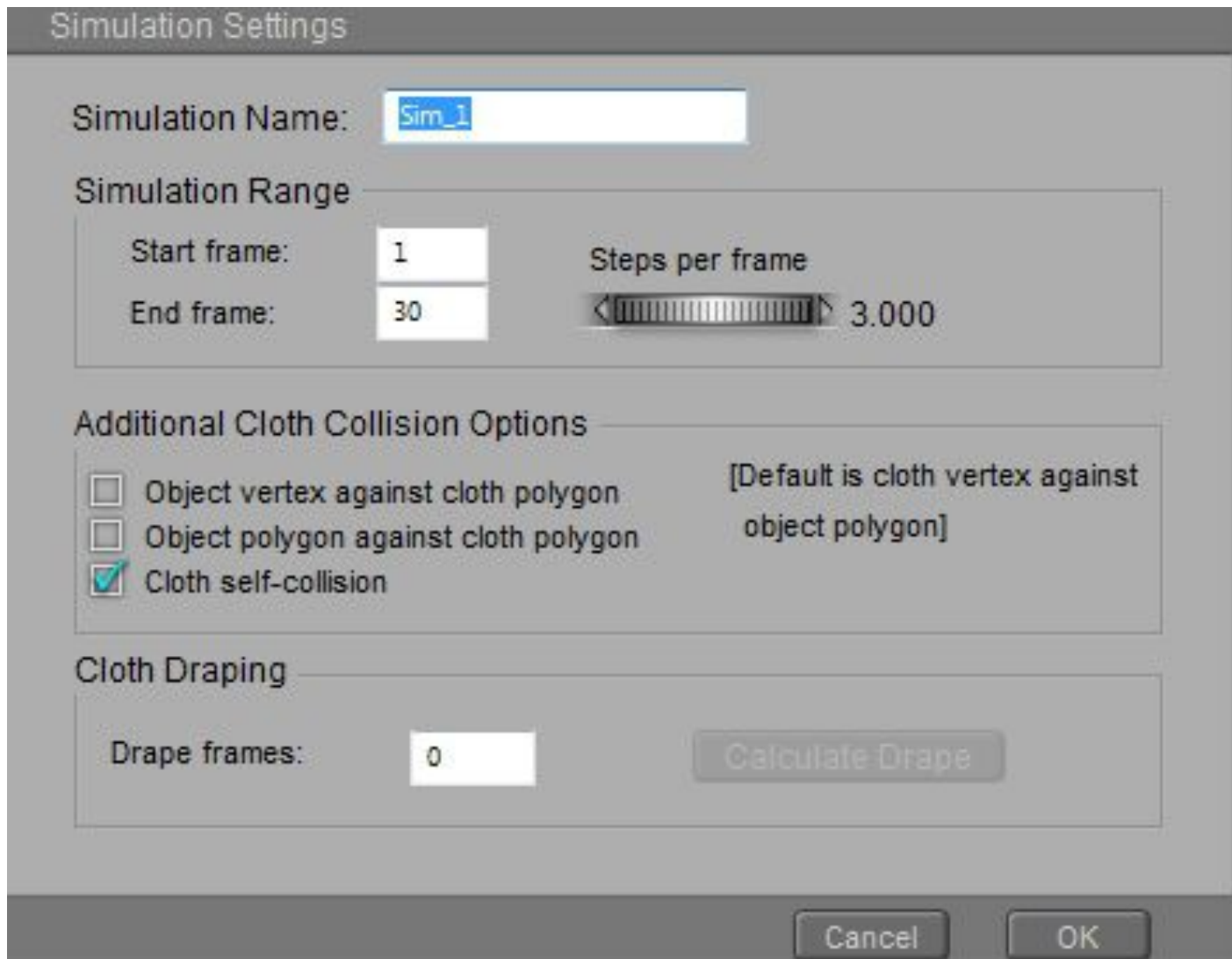
<https://www.renderosity.com/mod/freestuff/dynamic-robe-for-m4/62360>

I wanted to add this information to the original Dynamic Robes in the Cloth Room tutorial, and decided it was better to add it as a Part 2 to the original.

After working with this particular robe quite a bit, I started experimenting with the settings and felt that I was finally getting the results desired on the Good Shepherd project, so below are screen captures of the settings used.

Of note, remember that the robe is a bit long, and tends to get tangled up on the feet or sandals...so treating the cloth as being heavier, with greater fold resistance, overcomes this issue.

~skylab :)



Cloth Collision Objects

Current collision object:

▼ SickleStocks M4

Add/Remove...

Collision Offset

< [Slider] > 1.000

Collision Depth

< [Slider] > 1.000

Static Friction

< [Slider] > 0.500

Dynamic Friction

< [Slider] > 0.100

Figure Collision Options

Start draping from zero pose

Ignore head collisions

Ignore hand collisions

Ignore feet collisions

Cancel

OK

1. Cloth Simulations

▼ Sim_1

New Simulation...

Delete Simulation

Simulation Settings...

2. Cloth Objects

▼ robe_1

Clothify...

Unclothify

Collide Against...

3. Cloth Groups

[robe_1]

Dynamic Group: ▼ _default

New Dynamic Group...

Delete Dynamic Group

Edit Dynamic Group...

Edit Choreographed Group...

Edit Constrained Group...

Edit Soft Decorated Group...

Edit Rigid Decorated Group...

4. Dynamics Controls

[robe_1]

Calculate Simulation

Play Simulation

Collision Friction

Fold Resistance
◀ [Progress Bar] ▶ 10.000

Shear Resistance
◀ [Progress Bar] ▶ 50.000

Stretch Resistance
◀ [Progress Bar] ▶ 50.000

Stretch Damping
◀ [Progress Bar] ▶ 0.0100

Cloth Density
◀ [Progress Bar] ▶ 0.0300

Cloth Self-friction
◀ [Progress Bar] ▶ 0.0000

Static Friction
◀ [Progress Bar] ▶ 0.5000

Dynamic Friction
◀ [Progress Bar] ▶ 0.1000

Air Damping
◀ [Progress Bar] ▶ 0.0200

Clear Simulation

Reset

Python Scripts

Wardrobe Wizard

Geom Mods

Utility Funcs

Sample Callbacks

Render / IO

Material Mods

Print Info

Prop Samples

...

Clear Buttons

